

Nights Away and InTouch

It is the responsibility of the team(s) leader to ensure that the requirements of the InTouch and Nights Away scheme are met.

Leaders in charge of teams must have suitable Nights Away permits (campsite or lightweight expedition level or above) and where applicable Passports must be issued to the teams - GT+ (Saturday evening) and GTx teams will all need passports. This will be checked and disqualifications are likely to occur if Scouting rules are broken.

Nights Away Notifications should be made to your home DC and a copy kept for the team, in-line with POR.

A suitable In Touch system must be arranged, documented and implemented.

For further reading please see the website or search on the scouts.org.uk website for In Touch.

The campsite will have fixed toilets and water points (with mains water). The event safety and wellbeing team will supply water on route if necessary.

Please ensure all Scouts and Explorers are briefed to treat facilities with respect.

Kit List

The following kit list include essential items that must be carried. To ensure fairness of competition all must be carried on the hike. Points will be deducted if kit is not carried

The event team will provide an itemised kit list prior to the event to remove an ambiguity

[GT Kit List](#)

Day hike list

Team Equipment (Mandatory)

- Survival bag (at least one per team)
- First aid kit; The first aid kit is required for all teams it should be comprehensive enough to cope with most minor emergencies. The team should know how to use the equipment effectively.
- Food for the day hike, including emergency rations that maybe checked on departure and arrival each day.

Individual Equipment (Mandatory)

- Waterproof coat and over trousers
- Lunch and drinks
- Emergency rations (E.g., chocolate or energy bar.)
- Torch
- Whistle
- Warm headgear and gloves
- Suitable rucksack
- Hiking/walking boots

[GT+ and GTx](#)

Expedition list

Team Equipment (Mandatory)

- Map and compass; The team should carry the relevant map, their route card and a compass and know how to use them effectively.
- Hike tent: GT+ and GTx teams are expected to be able to put their own tents up, keep them tidy and carry a tent as part of their team kit. GT teams are allowed help with their campsite by leaders and do not have to carry their tent which can be left at the site. GT+ and GTx teams must carry all equipment!
- Bivvy / survival bag (at least one per team) – GT+ must have suitable shelter for safety if tents are to be left at base
- Food for the competition period; Teams should be able to cook for themselves at each mealtime.
- Cooking equipment & fuel; GTx should carry their cooking equipment for the route, GT+ can leave cooking equipment at checkout; they will be expected to cook their evening meal and Sunday breakfast without assistance and using the equipment they have carried.
- Emergency rations: these maybe checked at start and end of the competition.
- First aid kit; The first aid kit is required for all teams it should be comprehensive enough to cope with most minor emergencies. The team should know how to use the equipment effectively.